



NP – 1025

VI Semester B.C.A. Examination, June/July 2025

(NEP Scheme) (F+R)

COMPUTER APPLICATIONS

CA - E2 : b) Software Testing (Elective – II)

Time : 2½ Hours

Max. Marks : 60

**Instruction : Answer all the Parts.**

PART – A

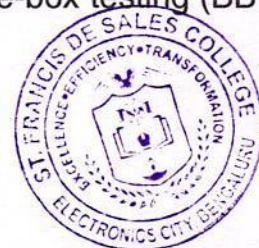
I. Answer **any four** questions, **each** question carries **two** marks. (4×2=8)

- 1) What is boundary value testing ?
- 2) Differentiate between validation and verification.
- 3) What is slice based testing ?
- 4) Define system level threading.
- 5) What are equivalence classes ?
- 6) What is Bottom-up integration testing ?

PART – B

II. Answer **any four** questions. **Each** question carries **five** marks. (4×5=20)

- 7) Explain software testing life cycle.
- 8) Explain the class test case for triangle problem.
- 9) Differentiate between conventional testing vs object oriented testing.
- 10) Write a note on GUI (Graphical User Interface) testing in detail.
- 11) Explain random testing, mention its advantages and disadvantages.
- 12) State the difference between black-box and white-box testing (BBT and WBT).



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## PART – C

- III. Answer **any four** questions. **Each** question carries **eight** marks. **(4×8=32)**
- 13) Explain the testing strategy for Simple ATM system (SATM). 8
- 14) Explain commission problem with all its possible conditions. 8
- 15) Explain Test-then-code cycle with example. 8
- 16) a) What is use case based testing ? Explain its key concepts. 4  
b) Explain components of decision table. 4
- 17) Explain levels of testing in different life cycle models. 8
- 18) a) Explain Weak Normal Equivalence Class Testing (WNECT). 4  
b) Explain types of threads in system testing. 4





NP – 1022

VI Semester B.C.A. Examination, June/July 2025  
(NEP Scheme) (F+R)  
**COMPUTER APPLICATIONS**  
**CA 28 : Mobile Application Development**

Time : 2½ Hours

Max. Marks : 60

**Instruction** : Answer **any four** questions from **each** Part.

PART – A

I. Answer **any four** questions. **Each** question carries **two** marks. (4×2=8)

- 1) What is the function of GPS in Mobile Device ?
- 2) What is content provider in Android ?
- 3) What is intent in Android ?
- 4) Define spinner view in Android.
- 5) Name any two features of SQL lite.
- 6) Write any two methods of content provider.

PART – B

II. Answer **any four** questions. **Each** question carries **five** marks. (4×5=20)

- 7) Explain the various stages of mobile application development.
- 8) Explain linear layout with an example.
- 9) Explain how to use datepicker in activity code with example.
- 10) How does a scroll view helps in handing different screen sizes in Android ?
- 11) Explain the key points on E-mail messaging in Android.
- 12) What is content resolver ? Write the features of content resolver.



P.T.O.



## PART – C

III. Answer **any four** questions. **Each** question carries **eight** marks. **(4×8=32)**

- 13) Explain the steps in publishing android application.
  - 14) What is dialog in Android ? Explain the types of dialogs.
  - 15) Discuss the working flow on content provider in Android.
  - 16) Explain image button along with attributes and features. Give an example.
  - 17) What is menu in Android Studio ? Explain the steps of creating menu.
  - 18) Explain the steps to integrate google maps into an android application.
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NP – 1023

VI Semester B.C.A. Examination, June/July 2025  
(NEP Scheme)(F+R)  
**COMPUTER APPLICATIONS**  
**CAV 2 : Electronic Content Design (Vocational – II)**

Time : 2½ Hours

Max. Marks : 60

**Instruction : Answer all the Parts.**

PART – A

I. Answer **any four** questions. **Each** question carries **two** marks. **(4×2=8)**

- 1) What is E-Learning ? Write its benefits.
- 2) Write any two characteristics of Millennial Learners.
- 3) What is SCORM ?
- 4) Write the advantage of wireframing in UX Design.
- 5) Define CSS.
- 6) Write the features of Wordpress.

PART – B

II. Answer **any four** questions. **Each** question carries **five** marks. **(4×5=20)**

- 7) Explain the role of Learning Management System (LMS) in the E-Learning environment.
- 8) Explain the best practices of online learning.
- 9) What is ASSURE model ? Explain with its advantages and disadvantages.
- 10) Explain the concepts of Color theory principles in digital media design.
- 11) What are the key elements of User Experience (UX) design ?
- 12) What is social media calendar ? Explain the steps involved in developing a social media content calendar.



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## PART – C

- III. Answer **any four** questions. **Each** question carries **eight** marks. **(4×8=32)**
- 13) a) Explain different tools to create online course. 4  
b) Explore the future of E-content. 4
- 14) Explain the phases in the design and development of E-content. 8
- 15) a) Explain different types of learning objects. 4  
b) Write a note on reusability of E-content. 4
- 16) What is prototyping ? Explain different types of prototyping. 8
- 17) a) Explain importance of image editing in graphic design. 4  
b) Define typography. Write its importance in design. 4
- 18) a) Explain the importance of HTML and CSS for E-content Development. 4  
b) Explain the role of copyright and ethics in digital content. 4
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NP – 1021

VI Semester B.C.A. Examination, June/July 2025  
(NEP Scheme) (F+R)  
**COMPUTER APPLICATIONS**  
**CA 27 : Machine Learning**

Time : 2½ Hours

Max. Marks : 60

**Instructions :** 1) Read **all** questions **carefully** and answer **accordingly**.  
2) Answer **all** Sections.

SECTION – A

- I. Answer **any four** questions. **Each** question carries **two** marks. **(4×2=8)**
- 1) What is machine learning ?
  - 2) Write any two applications of supervised Machine Learning.
  - 3) What is Data Preparation and Data transformation ?
  - 4) What is clustering ?
  - 5) Give a brief example for regression problem.
  - 6) What is Image segmentation ?

SECTION – B

- II. Answer **any four** questions. **Each** question carries **five** marks. **(4×5=20)**
- 7) Why Python is preferred choice for Machine Learning Application ?
  - 8) Write a python code to import Csv file using pandas library.
  - 9) What is re-inforcement learning ? Write two applications of it.
  - 10) Explain difference between regression and clarification.
  - 11) How Naïve Bayes classifier works ?
  - 12) What is CART method ? How it works ?



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## SECTION – C

III. Answer **any four** questions. **Each** question carries **eight** marks. **(4×8=32)**

- 13) Explain phases of building machine learning model.
  - 14) What is NumPy and Pandas ? Why it is needed for ML ? Explain its features.
  - 15) a) How pre-processing phase will help to get better performance of the model ?  
b) Write the python code to demonstrate K-Mean Clustering.
  - 16) a) Explain decision tree algorithm.  
b) Explain K-NN Algorithm.
  - 17) Mention the advantages and disadvantages of Linear models.
  - 18) How clustering is used in Semi-Supervised Learning ?
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